

# **Snowed Inn by Tom Cartos**

## **Background**

The Snowed Inn was built around a network of natural thermal pools, high up among the Sundered Peaks. Despite its isolated location it has a steady flow of visitors, many of whom are making the arduous pilgrimage to the ruined city of Elaria.

It does also attract a different sort of clientele however, those for whom the isolation is seen as a great boon. Since the lands around Elaria are unclaimed, the Inn technically resides in a region beyond the control of Dorran, Bharzul and the Freeholds. For this reason it is often used as a neutral meeting place, both between representatives of those dominions and other more clandestine groups who work within them. The warm waters encourage a state of dress that makes intentions, and weapons, difficult to hide.

The Snowed Inn is run by Chena Mývatn. Her small stature and quiet nature bely an iron hard spirit. She knows many secrets about the special guests hosted at the inn, but it is her ability to keep and protect those secrets that ensures the continued prosperity of the establishment.

## **Grid Information**

**GRID SIZE – 22x34 (300DPI)**

**VTT SIZE – 3080x4760 (140DPI)**

**RECOMMENDED PRINT SIZE – A1/ANSI D**

## **Key**

- **01 – Mountain Pass**
- **02 – Entrance**
- **03 – Lobby**
- **04 – Store Room**
- **05 – Canteen**
- **06 – Kitchen**
- **07 – Terrace**
- **08 – Bar**
- **09 – Store Room**
- **10 - Pool Bar**
- **11 – Walkway**
- **12 – Fire Pit**
- **13 – Natural Hot Springs**
- **14 – Cave**

- **15 – Bathroom**
- **16 – Guest Rooms**
- **17 - Suite**